**Kickstarter Analysis**

1. What are three conclusions we can make about Kickstarter campaigns given the provided data?
   1. Out of the four thousand past projects, theater had the most successful pledges in meeting and exceeding the goals, while music, film and video followed right behind.
   2. By far, and not surprisingly, Plays had the most successful pledges, as the sub-category of Theater. Followed by Rock and Documentary.
   3. Something happened in 2014 that caused the funding to increase dramatically. It also appears that May and June are the prevalent months for fundraising.
2. What are some of the limitations of this dataset?
   1. Unable to see events that would cause trends.
3. What are some other possible tables/graphs that we could create?
   1. Could create tables and graphs to see trends per country. Also, can see what percentage the staff picked project, and which were spotlighted.